

Budapest - 30 October 2018

# **Niels Malotaux**

# Help! We have a QA Problem!

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#### **HUSTEF Budapest - October 2018**

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#### **Niels Malotaux**

Niels Malotaux is an independent Project Coach and expert in optimizing project performance. He has some 40 years of experience in designing electronic and software systems, at Delft University, in the Dutch Army, at Philips Electronics and 20 years leading a systems design company. Since 1998 he has devoted his expertise to helping projects and organizations to deliver Quality On Time: delivering what the customer needs, when they need it, to enable customer success. To this effect, Niels developed an approach for effectively teaching Evolutionary Project Management (Evo) Methods, Requirements Engineering, Review and Inspection techniques, as well as Reliable Embedded Systems Design and how to achieve Zero Defects for the customer. Since 2001, he has taught and coached well over 400 projects in 40+ organizations in the Netherlands, Belgium, China, Germany, Ireland, India, Israel, Japan, Poland, Romania, Serbia, South Africa, the UK and the US, which has led to a wealth of experience in which approaches work better and which work less well in practice.

Niels puts development teams on the Quality On Time track and coaches them to stay there and deliver their quality systems on time, without overtime, without the need for excuses. Practical methods are developed, used, taught and continually optimized for:

- Evolutionary Project Management (Evo)
- · Requirements Engineering and Management
- Reviews and Inspections
- Zero Defects delivery

Within a few weeks of turning a development project into an Evo project, the team has control and can tell the customer when the required features will all be done, or which features will be done at a certain date. Niels enjoys greatly the moments of enlightenment experienced by his clients when they find out that they can do it, that they are really in control, for the first time in their lives.



#### Help! We have a QA Problem!

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#### Niels Malotaux



- Independent Project and Organizational Coach
- Expert in helping optimizing performance
- Helping projects and organizations very quickly to become
  - · More effective doing the right things better
  - · More efficient doing the right things better in less time
  - Predictable delivering as predicted
- Getting projects on track







### We have a QA problem!

- · Large stockpile of modules to test (hardware, firmware, software)
- You shall do Full Regression Tests
- Full Regression Tests take about 15 days each
- Too few testers ("Should we hire more testers?")
- Senior Tester paralyzed
- Can we do something about this?



For the story: see www.malotaux.nl/booklets - booklet#8: "Help! We have a QA problem!"

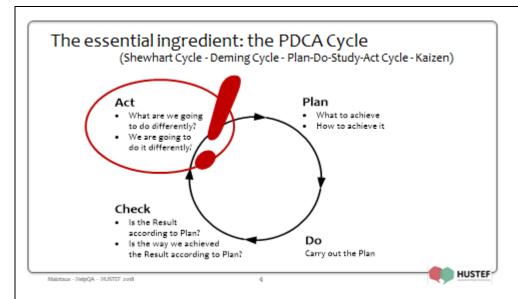


**Booklets:** 

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The essential technique for continuous improvement is the Deming or Plan-Do-Check-Act cycle. We Do all the time, Planning we do more or less, usually less and for Check and Act we don't have time.

Many people think they know the Deming cycle, but let's see how it really starts working for us.

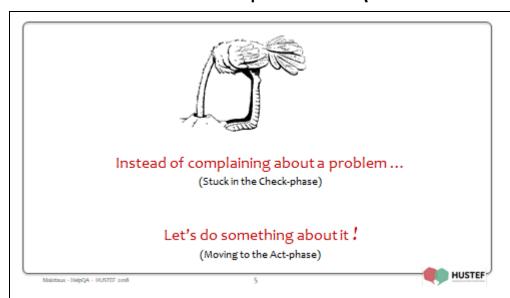
The intuitive cycle, how we normally work, is the Pl-Do-cycle. I can't call it Plan, so I call it only Pl. "What was the next thing we are supposed to do?" and we are already doing it. If intuition would be perfect, everything would be perfect. Not everything we do is perfect, so apparently our intuition sometimes points us into the wrong direction.

So, let's first Plan what Result we want to achieve and how we think we can most efficiently achieve that (Planning is twofold: the product and the project). Then we Do according to the Plan. This is the first pitfall: the Plan must be doable and we must follow the Plan. Let's assume we did that, then in the Check phase we can Check (Deming also called it Study phase) whether the Result was according to Plan. If it was according to the Plan, we can think: "Can we do it even better the next time?". If it wasn't according to Plan, we can think: "How can we do it better the next time?". Then comes the Act phase: "What are we going to do differently the next time, because if we don't do anything differently, the result will be the same. If we want to improve we have to decide to do something differently, then Plan and Do accordingly and then Check whether the change actually was an improvement. If yes, can we do it better the next time. If not, can we do it better the next time. In the Act phase we introduce a "mutation" in our way of working, hence we call it the "Evolutionary" approach.

This way, we are continuously improving on the Result (the product), the way we realize the Result (the project) and even how we organize all of this (the process). Actually we can stop now, because using the PDCA technique, you can start from scratch and very quickly find out how to continuously do things better. Because we have been doing this already for a long time, we can save you time and give you a flying start.

More information: www.malotaux.nl

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# Objectifying and quantifying the problem is a first step to the solution



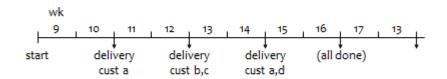
Line	Activity	Estim	Alter native	Junior tester	Devel opers	Customer	Will be done (now=22feb)
1	Package 1	17	2	17	4	HT	
2	Package 2	8	5		10	Chrt	
3	Package 3	14	7	5	4	BMC	
4	Package 4 (wait for feedback)	Ħ				McC?	
5	Package 5	9	3		5	Ast	
6	Package 6	17	3	10	10	2	
7	Package 7	4	1		3	Cli	
8	Package 8.1	26	1			Sev	
9	Package 8.2	1	- 1			2	
10	Package 8.3	1	1			Chrt	24 Feb
Ħ	Package 8.4	1	1			Chrt	
12	Package 8.5	1.1	1.1			Yet	28 Feb
13	Package 8.6	3	3			Yet	24 Mar
14	Package 8.7	0.1	0.1			Cli	After 8.5 OK
15	Package 8.8	18	18			Ast	
	totals	106	47	32	36		

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#### TimeLine



#### Selecting the priority order of customers to be served

- "We'll have a solution at that date ... Will you be ready for it?"
   Another customer could be more eagerly waiting
- Most promising customers

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#### Result

- · Tester empowered
- Done in 9 weeks
- · So called "Full Regression Testing" was redesigned
- · Testers kept up with development ever since
- · Customers systematically happy and amazed
- · Increased revenue

- · Tester promoted to product manager
- · Still coaching successors how to plan

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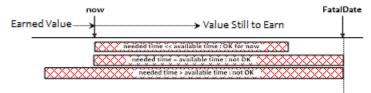
#### TimeLine

- · Cutting the work into chunks
- Estimating
- · Adding up (averages the uncertainties!)
- · Usually doesn't fit in the available time
- · Find strategies to solve the dilemma
- · Select 'optimum' strategy
- Predict what will happen when
- · Learn and repeat every week, keeping predictions up-to-date





#### What do we do if we see we won't make it on time?



· Value Still to Earn

#### versus

- · Time Still Available
- · If it doesn't fit ... count backwards
- · If the match is over, you cannot score a goal

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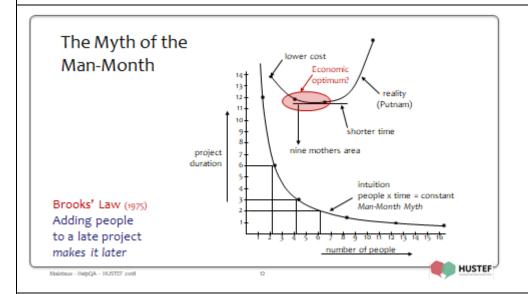
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#### Deceptive options

- · Hoping for the best (fatalistic)
- · Going for it (macho)
- Working Overtime (fooling ourselves)
- Moving the deadline
  - · Parkinson's Law
    - Work expands to fill the time for its completion
  - · Student Syndrome
    - Starting as late as possible, only when the pressure of the FatalDate is really felt

See https://www.malotaux.eu/nrmc.php?id=options





#### Saving time

Continuous elimination of waste

We don't have enough time, but we can save time without negatively affecting the Result!



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- . Efficiency in what (why, for whom) we do-doing the right things
  - · Not doing what later proves to be superfluous
- · Efficiency in how we do it doing things differently
  - The product
    - Using proper and most efficient solution, instead of the solution we always used
  - The project
  - Doing the same in less time, instead of immediately doing it the way we always did
  - Continuous improvement and prevention processes
  - Constantly learning doing things better and overcoming bad tendencies
- Efficiency in when we do it right time, in the right order
- TimeBoxing much more efficient than FeatureBoxing

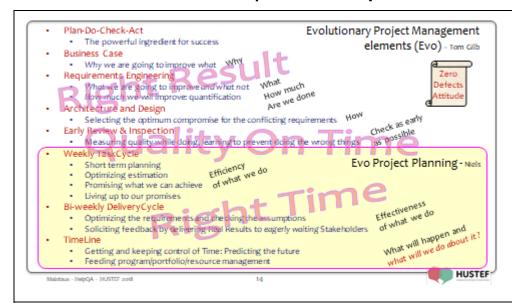




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# Help! - We have a QA Problem!

# $\rightarrow$ Problem solved $\leftarrow$

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#### www.malotaux.nl/booklets More Evolutionary Project Management Methods (2001) Issues to solve, and first experience with the Evo Planning How Quality is Assured by Evolutionary Methods (2004) After a lot more experience: rather mature Evo Hanning process Optimizing the Contribution of Testing to Project Success (2005) 3a Optimizing Quality Assurance for Better Results (2005) Same as Booklet 3, but for non-software projects Controlling Project Risk by Design (2006) How the Evo approach solves Risk by Design (by process) TimeLine: How to Get and Keep Control over Longer Periods of Time (2007) Human Behaviour in Projects (APCOSE 2008) Human Behavioural aspects of Projects Evolutionary Planning, or How to Achieve the Most Important Requirement (2008) Planning of longer periods of time, what to do if you don't have enough time Help! We have a QA Problem!(2009) Use of Timetine technique: How we solved a 6 month backlog in 9 weeks Measurable Value with Agile (Ryan Shriver - 2009) Use of Evo Requirements and Prioritizing principles www.malotaux.nl/inspections Document Inspection pages HUSTEF

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